



instructables

NodeMCU MQTT Iot Project - Switch Button

 by osoyoo product

OSOYOO NodeMCU IOT Starter kit

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<https://www.youtube.com/channel/UCZsnf-n1TR1MGQT-...>

In this lesson, we will connect a switch button to the NodeMCU ,and send the switch status to a MQTT broker. When the button is pressed, NodeMCU will publish the button status “pressed” to MQTT broker and the MQTT client will subscribe to these messages. When the push button is released, “not pressed” will be sent.

https://www.youtube.com/watch?v=OahlZyuC8_o

Step 1: Preparation

Hardware:

NodeMCU board x 1

Switch Button x 1

1K resistor x 1

Breadboard x 1

Jumper wires

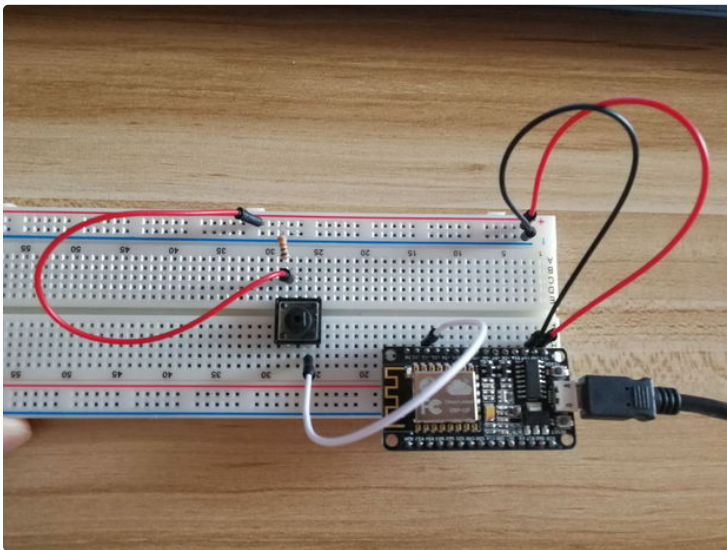
Software:

Arduino IDE(version 1.6.4+)

ESP8266 Board Package and the Serial Port Driver

MQTT Client (MQTTBox here)

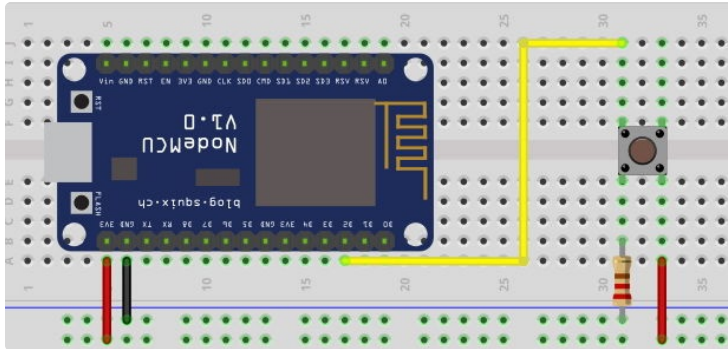
Arduino library: PubSubClient



Step 2: Connection Graph

In this lesson, we use D2(GPIO4) to control the switch, please setup the hardware according the connection graph.

Note: the 1k resistor is using as a pull down resistor, In such a circuit, when the switch is closed, the NodeMCU input is at a logical high value, but when the switch is open, the pull-down resistor pulls the input voltage down to ground (logical zero value), preventing an undefined state at the input.



Step 3: Code

Copy the below code to Arduino IDE:

```
/* _____  
 * / _\/_)/_\\|||V\_\/_\_)_\\ \  
 * | | | | | | | | | | ( | | | | |  
 * \_(/_)/\_ \|_/\'( )___)_____|_| |  
 */  
  
 * Use the NodeMCU send switch button status to MQTT client via WiFi  
 * Tutorial URL:  
 * CopyRight www.qsoyoo.com  
  
*/  
  
#include  
#include  
  
  
int BUTTON_PIN = D2; //button is connected to GPIO pin D1  
// Update these with values suitable for your network.  
const char* ssid = "*****"; //put your wifi ssid here  
const char* password = "*****"; //put your wifi password here.  
const char* mqtt_server = "broker.mqttdashboard.com";  
//const char* mqtt_server = "iot.eclipse.org";  
  
WiFiClient espClient;  
PubSubClient client(espClient);  
long lastMsg = 0;  
char msg[50];  
  
void setup_wifi() {  
    delay(100);  
    // We start by connecting to a WiFi network  
    Serial.print("Connecting to ");  
    Serial.println(ssid);  
    WiFi.begin(ssid, password);  
    while (WiFi.status() != WL_CONNECTED)  
    {  
        delay(500);  
        Serial.print(".");  
    }  
}
```

```

randomSeed(micros());
Serial.println("");
Serial.println("WiFi connected");
Serial.println("IP address: ");
Serial.println(WiFi.localIP());
}

void callback(char* topic, byte* payload, unsigned int length)
{

} //end callback

void reconnect() {
  // Loop until we're reconnected
  while (!client.connected())
  {
    Serial.print("Attempting MQTT connection...");
    // Create a random client ID
    String clientId = "ESP8266Client-";
    clientId += String(random(0xffff), HEX);
    // Attempt to connect
    //if you MQTT broker has clientId,username and password
    //please change following line to   if (client.connect(clientId,userName,passWord))
    if (client.connect(clientId.c_str()))
    {
      Serial.println("connected");
      //once connected to MQTT broker, subscribe command if any
      client.subscribe("OsoyooCommand");
    } else {
      Serial.print("failed, rc=");
      Serial.print(client.state());
      Serial.println(" try again in 5 seconds");
      // Wait 5 seconds before retrying
      delay(5000);
    }
  }
} //end reconnect()

void setup() {
  Serial.begin(115200);
  setup_wifi();
  client.setServer(mqtt_server, 1883);
  client.setCallback(callback);
  pinMode(BUTTON_PIN, INPUT);
}

void loop() {
  if (!client.connected()) {
    reconnect();
  }
  client.loop();
  long now = millis();
  int status;
  //send message every 2 second
  if (now - lastMsg > 2000) {
    lastMsg = now;
    status = digitalRead(BUTTON_PIN);
    String msg = "Button status: ";
    if (status == HIGH)
    {
      msg = msg + "Pressed";
      char message[58];
      msg.toCharArray(message, 58);
      Serial.println(message);
      //publish sensor data to MQTT broker
      client.publish("OsoyooData", message);
    }
    else
    {
      msg = msg + " Not Press";
      char message[58];
      msg.toCharArray(message, 58);
      Serial.println(message);
      //publish sensor data to MQTT broker
      client.publish("OsoyooData", message);
    }
  }
}

```

```
    },  
}
```

Edit the code to fit your own WiFi and MQTT settings as following operations:

1)Hotspot Configuration:Find below code line,put your own ssid and password on there.

```
const char* ssid = "your_hotspot_ssid";  
const char* password = "your_hotspot_password";
```

2)MQTT Server Address Setting: You can use your own MQTT broker URL or IP address to set above mqtt_server value. You can also use some famous free MQTT server to test the project such as “broker.mqtt-dashboard.com”, “iot.eclipse.org” etc.

```
const char* mqtt_server = "broker.mqtt-dashboard.com";
```

3)MQTT Client Settings

If your MQTT broker require clientID,username and password authentication,you need to change

```
if (client.connect(clientId.c_str()))
```

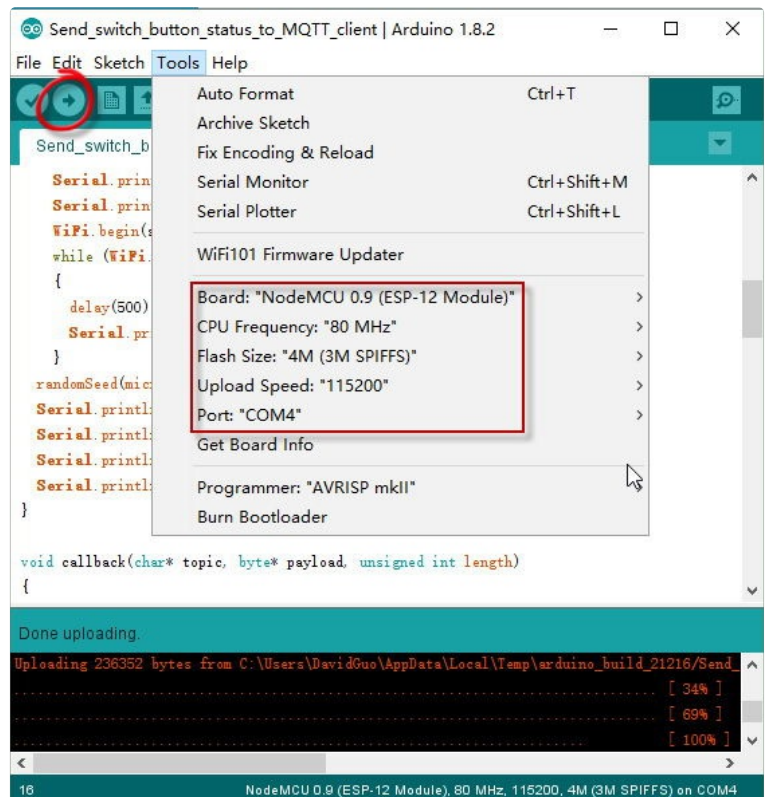
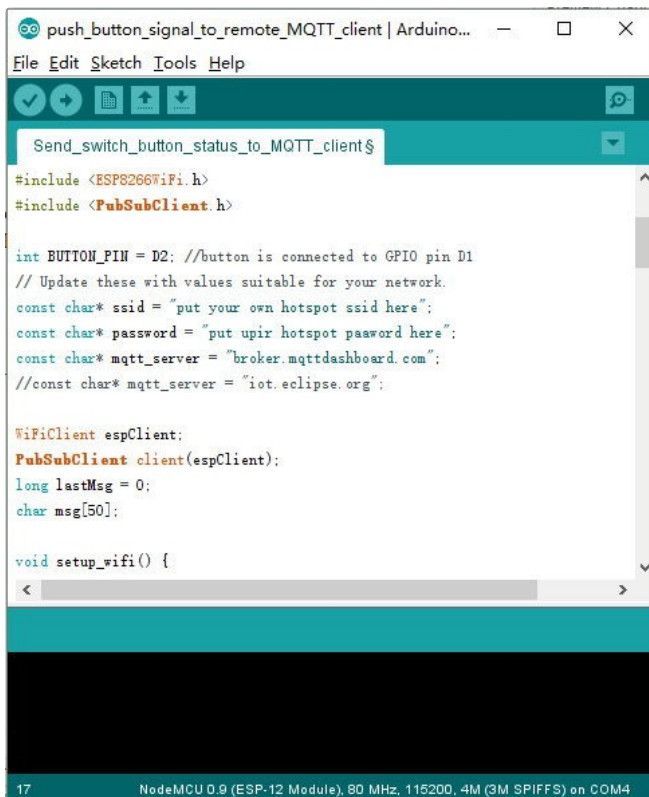
To

```
if (client.connect(clientId,userName,passWord)) //put your clientId/userName/passWord here
```

If not,just keep them as default.

After do that,choose the coresponding board type and port type as below,then upload the sketch to the NodeMCU.

- Board:”NodeMCU 0.9(ESP-12 Module)”
- CPU Frequency:”80MHz”Flash Size:”
- 4M (3M SPIFFS)”
- Upload Speed:”115200”
- Port: Choose your own Serial Port for your NodeMCU



Step 4: MQTT Client Settings

If you don't know how to config MQTT client, please visit our last article: <https://www.instructables.com/id/NodeMCU-MQTT-Basi...>

Topics Settings:

Topic to publish: OsoyooCommand

Topic to subscribe: OsoyooData

Running Result

Once the upload done, if wifi hotspot name and password setting is ok and MQTT broker is connected, open the Serial Monitor, you will see following result: Keep pressing this button, the Serial Monitor will output "Button status: Pressed" every 2 second; once release this button, the Serial Monitor will output "Button status: Not Pressed" every 2 second.

